



BETH - WOOD MAJOR LEAGUE 2026 "LOCAL RULES"

The following "Local" Rules supersede any applicable Rules contained in the 2026 Babe Ruth League Official Baseball Rules Book and shall govern for play in the *Beth - Wood Baseball League (B - W)* :

1. As a reminder, ALL bats for the 2026 Season MUST comply with the USA Bat Standards and MUST specifically bear the USABat licensing mark on them - NO EXCEPTIONS WILL BE ALLOWED !!

Penalty

- a. If an illegal bat is discovered prior to the Batter completing his "at bat", the bat is simply removed from play and the "at bat" continues.
- b. Any bat discovered prior to the game that does **NOT** conform to the rule above shall be immediately removed and **NOT** allowed for use during the game as well as for the rest of the Season (Team Managers shall perform these inspections and shall be responsible for enforce this for their respective Teams).

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2. In all Leagues - sliding must be encouraged - if there is a play at any base where the ball arrives before the runner, the runner must slide or he is out, unless there is an intentional collision, where the runner will be called out and could be ejected from the game.
3. In Major League play, **ALL** players will bat (continuous batting order), whether or not they are starters or substitutes .
4. Every player on each Team **MUST** play a minimum of three (3) innings in the field (based upon a full 6 inning game) ; if the game does not go the full six (6) innings, then this rule can be waived.
5. At the start of each game, each Team **MUST** start with a minimum of eight (8) players and **MUST** finish the game with no less than eight (8) also. If the other Team has nine (9) players or more, than they shall provide a courtesy outfielder for the team with (8) players ; this outfielder shall be the player who makes the last out in the prior inning. For the team with (8) players, there will **NOT** be an automatic out at the ninth batting position. Any team that starts with only seven (7) or less players **MUST** contact the League Commissioner / Player - Agent ahead of time for a ruling. Note that each Team **MUST** play only those players on their Official rosters (no substitutions from another Team or League Division will be allowed).



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6. For **B - W** Pitching Regulations, refer to the attached that defines specific pitch counts and days rest required.
7. Once a player is removed from the pitching position, he / she cannot re-enter that position in the same game.
8. If games are made up, the pitching rules shall govern for the week the games are being made up and not at the time when the games were suspended. Also, any pitcher who pitches in a game which is called prior to it being an official game, the innings pitched count for that particular week and are not deleted.
9. In games where a Team uses an illegal pitcher, that Team automatically forfeits that game despite of the outcome.
10. The calendar week for the **B - W** is:

Start of Week
Monday

End of Week
Sunday

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11. In case of rainouts, these games will be NOT be canceled but will be made up !! There will be Mandatory make-up games on Saturday during the designated time slots scheduled for practices ; no exceptions will be allowed (i.e., as Major Teams practice at 9:00 AM and 10:30 AM on Saturdays, the make-up games will be played starting promptly at 9:30 AM on the field you were scheduled to play on the day it was rained out). Any Team failing to field at least eight (8) players **MUST** contact the League Commissioner / Player - Agent ahead of time for a ruling. The first game rained out in the week is the game to be made up ; if the second game scheduled is rained out, then that game will be canceled in its entirety and not made up.

Please note that after a game has begun, it can only be stopped by the Umpires, with input from the Managers, if playing conditions so warrant due to inclement weather.

12. If a courtesy runner is required, due to injury or otherwise, this runner shall be the player on that team who made the last batted out. Also, each team has the option to pinch run for their catcher should he/she be on base with two (2) outs in order to get the catcher's gear on and expedite the game.
13. Incomplete Games:
 - a. Due to rain or darkness - a new game is NOT to be replayed if the game was canceled before completing 4 innings ; this game will be treated as a suspended game and will be completed on that next Saturday. Note that the completion of all suspended games is Mandatory for Saturday (no exceptions will be allowed). Play will start at the exact point in time the game was suspended (i.e., same line-up, pitchers, etc.).



- b. If the home team is ahead after 3-1/2 innings, the game is official and the home team wins (the game must complete 4 full innings if the visiting team is ahead). If the game is called due to rain or darkness after 4 full innings, the final score of the game reverts back to the last complete inning played.
- c. Majors will play extra innings if the score is tied at the end of six (6) innings but if the game is still tied at curfew, the game will remain a tie.

New Tie - Breaker Rule (Extra Innings Procedure) :

At the start of each extra innings, a runner is placed on second base - the runner will be the last recorded batter of the previous inning. Any eligible player may be substituted for this runner and is subject to the substitution rule (3.04). This format play shall continue until 1) the visiting team has scored more total runs than the home team at the end of the completed inning or 2) the home team scores the winning run in an uncompleted inning.

- 14. No inning can start after 8:00 PM until **June 1st**, when daylight will allow the games to be extended longer.
- 15. There will be **NO** intentional walks allowed in Majors. Managers / Coaches may instruct their pitchers to pitch around a specific batter and if a walk results, then it will be allowed. However, if it is the opinion of the plate umpire that the pitcher is intentionally walking a batter, he / she shall instruct that Team Manager to have his pitcher properly pitch to that batter and the batter will be allowed to start his count over again.



16. **Slash Bunting**

- a. This is when a Batter shows intent to bunt, drawing the infielders in towards the plate. The Batter then draws his bat back and takes a full swing at the pitch. If the Batter should hit the ball while the infielders are still looking for a bunt, one of those fielders could get seriously injured.
- b. We will **NOT** ignore the fact that this is a very dangerous play. We mandate that you **NOT** allow your players to attempt this maneuver. If in the Umpire's judgment, a Batter tries to slash bunt, then the ball will be automatically called dead, the Batter will be called out and the Manager would also be subject to immediate ejection if he / she instructed the batter to do so (Manager will also be subject to additional disciplinary action as deemed appropriate).
- c. We also ask that you instruct your infielders to be aware of the bunt when the Batter shows such an intention, but the Player should follow the pitch to the plate rather than breaking towards the plate too early.